WE1S Research-to-Action Toolkits engage audiences as active participants by modelling an open and flexible workflow between the Digital Humanities and the Public Humanities.

WE1S presents its findings in the form of Research-to-Action Toolkits. Each Toolkit is crafted for a particular audience and consists of a series of “cards”: easy-to-read, one-page synopses of our methods, findings, and research-based recommendations. Cards can easily be mixed and matched into different configurations for different audiences.

Toolkits model a workflow from research to action. A Toolkit begins with a series of cards that introduce a Research Question, Tools and Methods, Collections of analyzed materials, and Key Findings. Crucially, each Toolkit then pivots from what we have found to what audiences might do based on such a finding, creating a through line from deep engagement with big data corpora to localized actions that could be responsive to such data. Calls-to-Action cards propose events, activities, course ideas, policy decisions, etc, and Calls-for-Communication cards recommend potential approaches for changing our narrative strategies as we engage with the humanities in print or in speech.

Toolkits provide a suggested scaffolding, meant to spark further ideas from our audiences that are tailored to their own circumstances. Research-to-Action Toolkits are inherently pedagogical and participatory, presenting our research and recommendations in a way that welcomes users to draw their own conclusions from our models and materials and exercise their unique expertise in deciding what kinds of engagement would work best in their own communities.

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1 See WE1S’s M-1 card on “cards.”